

remBoot: An R package for Random Encounter Modelling

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Software Repository: <https://github.com/arcaravaggi/remBoot>

Software Archive: <http://dx.doi.org/10.6084/m9.figshare.4684894>

Summary

The Random Encounter Model (REM) allows researchers to calculate population densities from camera trap data for species which do not exhibit individually-identifiable markings (Rowcliffe et al. 2008) such as tapir (*Tapirus terrestris*; (Oliveira-Santos et al. 2010), pine marten (*Martes martes*; (Manzo et al. 2012), and hares (*Lepus* sp.; (Caravaggi et al. 2016)).

Density (D) is linearly scaled with trapping rate, based on two biological variables and two camera characteristics: g = average animal group size; y = number of detections; t = survey effort (i.e. camera hours); v = average distance travelled by the species in 24 hours; r = radial distance to the animal; and, θ = zone of detection (Fig. 1; (Rowcliffe et al. 2008)).

remBoot is the first package to implement REM calculations in R. The package also contains functions which allow the calculation of variance (standard deviation [SD] and/or 95% confidence intervals [CI]; Fig. 2). These calculations are computationally inexpensive and can be applied to datasets of considerable size. Densities and associated variances can be calculated for one or more sites concurrently, streamlining the analytical process.

Acknowledgments

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Figure 1. Data inputs (y and t) and parameters (r , v and θ) required for the calculation of population density estimates from camera trap data by the Random Encounter Model (REM). g = average animal group size; y = number of detections; t = survey effort (i.e. camera hours); v = average distance travelled by the species in 24 hours; r = radial distance to the animal; and, θ = zone of detection.

Figure 2. Animal densities (individuals.km²) with associated variances (SD) calculated via Random Encounter Models, using remBoot.

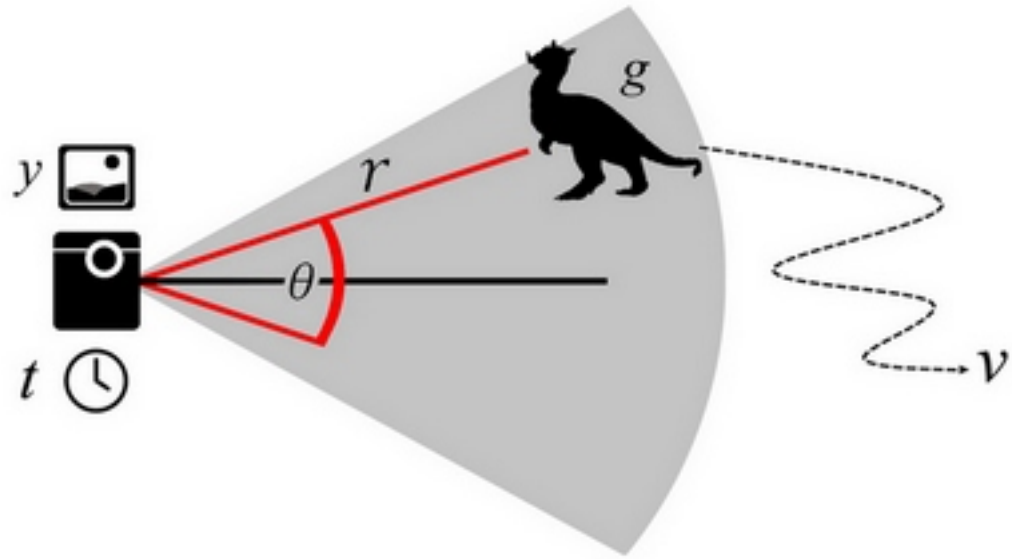


Figure 1: REM diagram

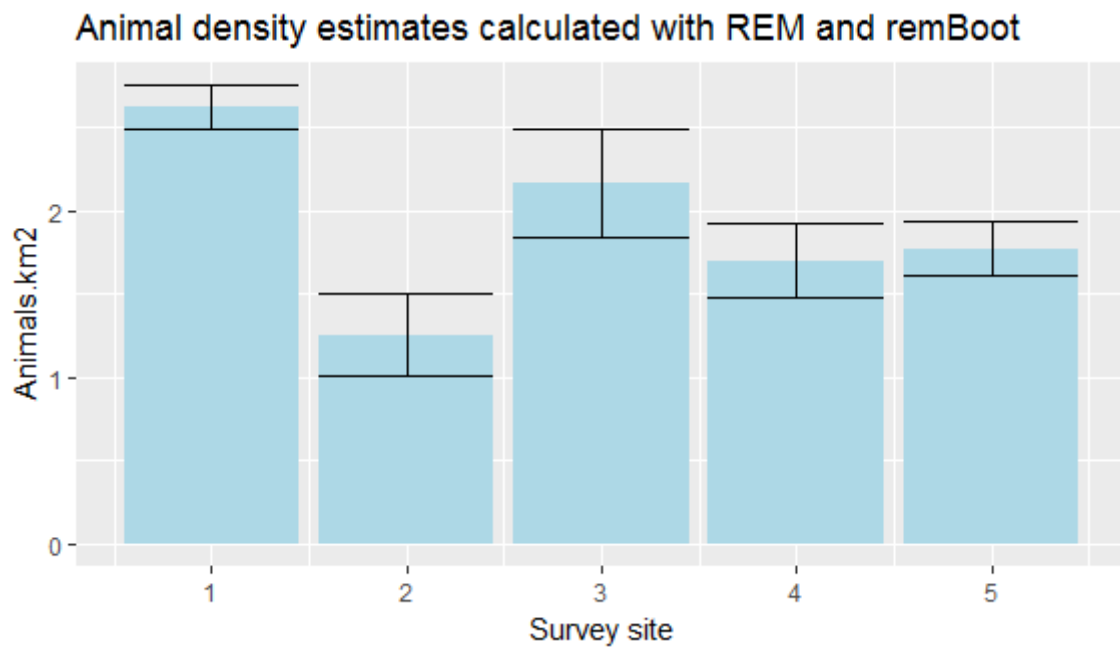


Figure 2: Density plot

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